

Looking Back

- Adobe Flash is a popular animation software used for creating animations, games and even full length animation movies complete with sound and special effects.
- The Tools Panel contains the tools used to select objects on the stage, create text elements and draw vector graphics.
- The Property Inspector is responsible for displaying the properties of any selected object.
- The Rectangle, Oval and PolyStar are grouped together to draw rectangle, oval and polygons of varied properties.
- The Pencil Tool is used to draw freehand lines with different properties. Brush Tool, similar to Pencil Tool, is used to draw images using a brush.
- The Paint Bucket Tool is used to fill with a colour or gradient within an enclosed area and Ink Bottle Tool is used to change colour, style and thickness of existing lines in a figure.
- The Eraser Tool is used to erase mistakes.
- The Selection Tool helps us to select the whole drawing or a part of it.



A. Multiple Choice Questions.

1. The area of the Flash window where we draw is called the
(a) launchpad (b) Images Area (c) Stage
2. Which tool helps you to select objects on the stage?
(a) Selection Tool (b) Modifier Tool (c) Pick Tool
3. _____ tool is used to draw paths like straight line or curves.
(a) Pencil (b) Brush (c) Pen
4. The _____ tool is used to select a part of an object freehand.
(a) Lasso Tool (b) Oval Tool (c) Line Tool
5. Which tool is used to fill up an enclosed area?
(a) Ink Bottle Tool (b) Oval Tool (c) Paint Bucket Tool

B. Fill in the blanks.

1. The stage is the white area in the center of the screen.
2. The Library panel is used to store media elements and symbols of a project.

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3. The Line Tool is used to draw straight lines.
4. To draw a perfect square, hold down the Shift key.
5. Press CTRL + S to save a Flash document.

State True or False.

1. Flash is a spreadsheet application.
2. Property Inspector is responsible for displaying the properties of any selected object.
3. The number of sides of a polygon is always 5 and cannot be changed.
4. Text Tool is used to type text on the stage.
5. Double-click the Eraser button to erase everything on the stage.

false

True

false

True

True

Write one word for the following.

1. The number of Brush modes in Flash.
2. Tool used to draw a pentagon.
3. Tool used to select irregular shapes in Flash.
4. Tool used to draw a circle.
5. Tool used to change the colour of existing lines.

five

Polygon Tool

Lasso Tool

Oval Tool

Ink Bottle
Tool.

Answer the following questions.

CHAPTER (8) - CLASS - VI

INTRODUCTION TO FLASH CS6

① what is meant by animation software?

Animation software used for creating animations, games and even full length animation movies complete with sound and special effects.

② Explain the main parts of a flash CS6 window?

Common parts of a flash CS6 window:-

- (i) Stage - white area in center of screen.
- (ii) Timeline - set the sequence of content of the movie.
- (iii) Tools Panel - create text elements, draw vector graphics etc.
- (iv) Property Inspector :- display the property of object.
- (v) Library Panel - store media elements and symbol.
- (vi) work Area - space around the stage used for drawing objects.

③ How do you use the PolyStar tool?

The PolyStar tool is used to draw polygons and stars.

④ what is the difference between the Line tool and the Pencil Tool in flash?

The Line tool helps us to draw straight lines. The Pencil tool allows us to draw freehand lines just as we draw using a real Pencil.

⑤ what is the use of Paint Bucket Tool and Ink Bottle Tool in Flash?

The Paint Bucket Tool is used to fill with a colour or gradient within an enclosed area, while the Ink Bottle Tool is used to change colour, style and thickness of existing lines in a figure.